



Objective Balance and Cognitive Testing on the mobile device you and your athletes already own.

- ✓ Balance Testing
- ✓ Cognitive Testing
- ✓ FDA Cleared Class II Medical Device

REPLACES: ImPACT, SCAT5, and more



USE CASES

Baseline Testing

🕒 20 minutes

Baseline testing can be performed on any flat surface, in person or remotely. Devices used for testing must be connected to the internet to perform the baseline test.

Sideline Evaluations

🕒 5 minutes

Sway screenings can be performed in under 5 minutes on the sideline during the game. With immediate results, you can quickly compare the athlete's current scores to their baseline as well as normative data based on the athlete's age and sex.

Return-to-Learn & Return-to-Play

Unlimited tests per athlete allows you to provide the best care for your athletes, testing cognition, balance, and gathering symptoms as often as you'd like.

- ✓ Unlimited Testing
- ✓ Remote Symptom Tracking



Chris Trobaugh
@TroKnows



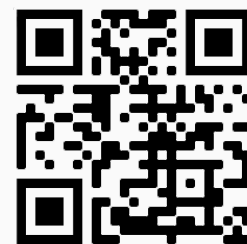
I absolutely, positively, do not miss the hassle of scheduling & supervising ImPACT Testing. Dropping them and switching to @SwayMedical has been one of the best decisions I've ever made as an AT.



Stephen Moss
@Stephen_Moss_AT



We just did it!! MUCH more efficient, easier to baseline, MUCH better customer support & easier to test post-injury. Middle of a game impossible to ImPACT test. Have a convo with @CaseyPaulkATC so glad we did!!!



Available on iOS and Android